

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
General Style: natural, level 1 may be light, 4 cards possible
Direct raises PRE, law of total tricks;
new suit forcing level 1 and level 2;
CUE and up TRF (also Dbl after raise)
IN BAL. POS. Same style
Responses Same style
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
1 NT against MAJ: 10-17 HCP, 4 in other MAJ and 5+ minor
1 NT against min: 10-17 HCP, 4 in MAJ and 5+ other minor
CUE = relay, others not forcing
In BAL: pos.: 8-14 HCP, BAL
JUMP OVERCALLS (Style, Responses, Unusual NT)
1♠-2♦ = wjo♠, min-2maj=suit+ other min, MAJ - 2 NT = 10-13
HCP with min, MAJ - 3♣ same with 14-17 HCP; MAJ - 3♦ or
1♣ - 3♦: PRE
DIRECT AND JUMP CUE BIDS (Style, Respones, Reopen)
1♠-2♣=wjo♥, 1♦-2♦ = wjo♠, 1♥-2♥=♠+ min, 1♠-2♠=♥ and
min; jump Cue bid over min: MAJ 14-17 (2nd position);
Jump Cue bid over MAJ asking stopper or strong two suiter min
VS. NT (vs. Strong / Weak, Reopening, PH)
14+ HCP: DBI ♠/♦ or ♥/♠; 2♣ = ♠/♣ or ♥/♦; 2♥ = MAJ; 2 NT = min
Weak NT: Dbl 12+ HCP, 2♣ = MAJ, 2♦ TRF ♥, 2♥ TRF ♠, 2♠
TRF ♠, 2 NT = min, 3♣ TRF ♦
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Against PRE 3♦ up: natural; after Dbl against weak-two or
Exclusion: Lebensohl; ag. Multi PRE Dbl BAL 13-15; against 3♣
Dbl negative with one MAJ or with ♦, 3♦ negative with at least
4-4 in MAJ
VS. ARTIFICIAL STRONG OPENINGS
1♣ strong club: Dbl=♦ or ♥/♠, 1♦=♥ or ♠/♣, 1♥=♠ or min, 1♠
= ♣ or ♦/♥, 1 NT = ♥/♠, 2♣=2♦/♠, others natural, all maybe
weak; same style after 1♦ strong diamond, 2♣ GF or semiforce,
2♦ FG or semiforce
OVER OPPONENTS' TAKEOUT DOUBLE
Truscott; suit level one forcing 1 rd and natural, level 2/3
natural / PRE; pass and later bidding 9-11 HCP, natural and
semi-fit; 1♣/Dbl: pass 0-5, RDBL 5-8, suit natural, 8+ HCP

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	2 nd /4th	2 nd /4th		
NT	2 nd /4th	2 nd /4th		
Subseq	Attitude when new suit	Attitude		
Other: K from AK against suit shows singleton; A against suit demands signal, K count;				
LEADS				
Lead	Vs. Suit	Vs. NT		
Ace	Ax(x); AKx(x);	AK; Ax(x); AKx(x)		
King	AK; KQx(x); KQ109(x)	KQx(x); KQ10(x); AKJ10		
Queen	AQJ; QJ; QJT; QJ9	AQJ; KQT9; QJT; QJ9		
Jack	JT87; JT9	JT87; JT9		
10	HJT(x) not Q; 109(x)	HJT(x) not Q; 109(x)		
9	H109(x) not J; 98(x)	H109(x) not J; 98(x)		
Hi-x	odd	odd		
Lo-x	2 nd /4th	2 nd /4th		
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	high encour.	high encour.	S
	2	high even	high even	high even
	3	S	S	
NT	1	high encour.	high encour.	S
	2	high even	high even	high even
	3	S	S	
Signals (including Trumps): suit pref. in trump, trump echo				
DOUBLES				
TAKEOUT DOUBLES (Style, Responses, Reopening)				
Style: Natural, can also include a natural 1 NT intervention				
Responses: natural, lowest biddable minor = relay, 8+ HCP				
Reopening: Same style				
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES				
1♣- (1♦)-1♥/♠=natural, 5+ cards, Dbl = 5-8 HCP, negative				
1♠-(Dbl)-RDBL: 5-8 HCP, suits 8+ HCP, natural				
1♦- (1♥) - 1♠: natural, 4+ cards; negative Dbl up to 4♦;				
Negative free bids from level 2 up; responsive Dbl extended				
1♦- (pass) - 1♠ - (2♥) - Dbl: support Dbl, shows 3♠				

International-Convention-Card
 ♠ ♥ Switzerland ♦ ♣

Category: **Blue system**

NCBO: **Switzerland** EVENT: Ab 1. 7. 2009

PLAYERS: **ZINSLI Marie-Louise & ZINSLI Jörg**

SYSTEM: **Viking Precision Club mod. "Zass"**

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Strong "1♣" and 5-card major opening bids
 1♣ 16+ HCP (17+ BAL V) or < 4 losers, 1♦ = 1+♦

Relays possible after 1♦ (1♥), 1♥ (1 NT), 1♠ (1 NT), 1 NT (2♦), 2♣ (2♦), 2♦ (2♠), 2♥ / 2♠ (2 NT) / 2 NT (3♥)

2 over 1 resp.: 1M-/2♣=any INV, 2♥/♥ NF; 1♦-2♣= NAT F1

1NT opening 10-12 HCP 1st-3rd pos. NV / other 14-16 HCP

All opening bids could be made on less HCP with compensating values

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

1♣ - 1♥ = 5+♠ 8+ HCP or balanced 14+ HCP
 1♣ - 1♠ = 5+♥ 8+ HCP
 1♦: 10-15 HCP, 1+♦; 1♦ - 1♥: Natural or FG relay
 1♥/♠: 5+ cards, 10-15 HCP; 1♥/♠ - 1 NT relay FG, 1♥/♠ - 2♣ invitational relay or natural; 1♥/♠ - 2 NT minors, < 12 HCP
 1 NT: BAL, 1st-3rd pos. white 10-12 HCP, others 14-16 HCP
 2♣: 10-16 HCP, 5+♠, second suit possible; 2♣ - 2♦ artificial F1
 2♦: weak-two in a MAJ or 16-19 HCP 4/4/4/1; 2♦ - 2♥/♠/NT relay
 2♥: 9-11 HCP, 5♥ / 4+ min; 4th: 10-12 HCP, 6♥; 2♥-2NT relay
 2♠: 9-11 HCP, 5♠ / 4+ min; 4th: 10-12 HCP, 6♠; 2♠-2NT relay
 2 NT: 4-9 HCP, 5+/5+ min; 4th: same, but 8-12 HCP; 2NT-3♦ relay
 3♣ / ♦ / ♥ / ♠ / 4♥ / ♠ / 5♣ / ♦: PRE; 5♥ / ♠: PRE, 11 tricks
 3 NT: PRE in a minor
 4♣: Namyats, PRE ♥; 4♦: Namyats, PRE ♠; next suit relay
 4 NT: minors very weak
 Intervention 1 NT: 10-17 HCP, 4 card MAJ and 5+ min

SPECIAL FORCING PASS SEQUENCES

1 NT - Dbl - pass - pass
 Game agreed - opponents bid: 90% forcing (not after PRE):
 Dbl shows that we believe our game is cold

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

4th suit is always F1 (may not be natural), usually FG
 Game agreed - opp. bid - Dbl: I believe our contract

PSYCHICS: rare, but possible

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♠ (1)	X	0	3 ♠ (2 NT white ag. red)	16+ HCP, playing tricks, any shape (except 23-24 HCP BAL)	1♦: 0-7(8); 1♥: 8+, 5+♠ or 15+ BAL; 1♠: 8+, 5+♥; 1NT: 8-14 BAL; 2♣/♦: 8+, 5+♠/♥; 2♥=8+, 54/45 minors; 2♠ 12+, 4/4/4/1 black single, 2NT 12+, 4/4/4/1 red single; 3♣=8-12, 4/4/4/1 black single; 3♦=8-12, 4/4/4/1 red single; 3♥/3♠/3 NT=any closed suit (7, 8, 9+); 4♣/♦=8 cards; 4♥/♠ to play	1♠-1♦→1♥=20+HCP relay, 1♠/2♣/♦=16-19, natural, 1NT 16-19 BAL, 2♠=Trf with ♥, 2NT=5♥ any 4/4/0, 3♣=♥/♠, 3♦=♥/♠, 3♥=♥/♠; 1♠-1♦-1♥-1♠ (0-4): 1NT=20-21 BAL, 2♠=relay; 1♠-1♦-1♥: 1NT 5+ in MAJ, 5-7; 2♣ BAL 5-7; 2NT any 4/4/4/1 5-7; after positive bids: relay sequences	Dbl/Rdbl negative, level 1/2 5-8 HCP, level 3 8+ HCP; 1 or 2 NT 8+ HCP with stopper, Cue without stopper; suit natural or MAJ inv. 8+ HCP, others like without intervention
1 ♦ (2)	X	1	4 ♥	11-15 HCP, natural, 8+ HCP 3 rd seat, 11+ HCP 4 th seat	1♥ natural or FG relay; inv. min (no 4 card MAJ) 11-12, 3♦=6-10 HCP; 2♥=4-9, 5♠/4+♥; 2♠ = 5-8 HCP, 6 cards; 3♠/♥/♠ = natural 10-11; 2♣ = natural, 8-12 HCP; 4♠=5As-BW	1♦ - 2♦ : 2♥/♠/3♣ Stopper for NT, 2 NT asking slam (accepted with 3♦), 3♥/♠ Splinter; 1♦ - 1♥ - X - relay = GF (followed by relay-sequences and "Crash"; 1♦-2♣: 2♦ = relay, 14-15, others natural, <13, 2 NT 11-13, 3 NT 14-15	1♥=natural; inv. minors 11+ after 1♥/♠, no inv. minors after Dbl or 1 NT or 2 ♣ by opponent; after 1 NT: 2♣ = 4♥, 2♦ = 4♠
1 ♥ (3)		5	4 ♦	11-15 HCP, natural, 8+ HCP 3 rd seat possible, with 11-12 may have 4♥ in 3 rd seat	1 NT GF; 2♠ any inv. relay; 2♦ nat 6-11; 2♠=5-8, 6♠; 2 NT = 5-10 min 5+/5+; 3♣ natural inv.; 3♦ = 4♥ 10-12 HCP, 3♥ = 4♥ 6-9; 3♠ natural inv; 3 NT 10-13 Splinter ♠; 4♣/4♦ = Splinter; 4NT= 4Ace-BW	after 1 NT could be followed by relay for distribution and key cards; 1♥-2♣-2♦ = waiting bid; long- and short-suit trial-bids after 1♥ - 2♥	2-way-Drury (suit-repetition = weak); jump to 2♠ fit with 2 nd suit, 2NT/3♣/3♦ fit and TRF-Splinter
1 ♠ (3)		5	4 ♦	11-15 HCP, 8+ HCP 3 rd seat possible, with 11-12 HCP may have 4♠ in 3 rd seat	1 NT GF; 2♠ any inv. relay; 2♥/♥ nat 6-11; 2 NT = 5-10 min 5+/5+; 3♣ natural inv.; 3♦ = 4♠ 10-12 HCP, 3♥ = 4♠ 6-9; 3♠=4/5♠ 0-5 HCP; 3 NT 10-13 Splinter ♠; 4♣/4♦ = Splinter; 4NT= 4Ace-BW, 4♥ void	after 1 NT could be followed by relay for distribution and key cards; 1♠-2♣-2♦ = waiting bid; long- and short-suit trial-bids after 1♠ - 2♠	2-way-Drury (suit-repetition = weak); jump to 2 NT fit with 2 nd suit, 3♣/3♦ 3♥ fit and TRF-Splinter
1 NT (4)	X	BAL	3 ♠	10-12 1 st -3 rd pos. white, 14-16 others, BAL, no 5 card MAJ	2♣ Stayman weak or inv., 2♦ GF relay, 2♥/♠ to play, 2 NT automatic TRF, 3♠/♦ nat/inv., 3♥ PRE MAJ, 3♠ PRE min, 4♣ TRF ♥, 4♦ TRF ♠	1 NT-2♣-2♦-2♥/♠ may be passed; after Stayman 3♣/♦ = 5♥/♠, 3♥/♠ = 6♥/♠ inv.; 1NT-2♦: GF, could be followed by relay-sequences and "Crash"	Lebensohl slow; Dbl: 10-12 Pen, 14-16 neg. (3♠); 1NT-Dbl: Rdbl/2♣/♦/♥ TRF
2 ♣ (5)	X	5	3 ♠	10-15 HCP, 5+ ♠, 4 card MAJ or ♦ (with 6+ ♠) possible	2♦ relay F1; 2♥/♠ NF, 5+ cards; 2 NT inv.; 3♣ PRE; 3♦ NF 6+ cards; 3♥/♠ natural/F1; 4♦=5AsBW; 4♥/♠=to play; 4NT=4AsBW	2♠-2♦: 2♥/♠=4; 2NT=6♠; 3♠=6+♠; 3♦=6+♠-4♦ Max; 3♥=7♠, 3-2-1; 3♠7♠-3-3-0; 3NT=7♠-2-2-2; 4♠=5♥/6+♠Max; 4♦=5♠/6+♠ Max, 4♥/♠=5/6+ Min	Over DbL: RDBI=relay; over 2♦/3♥/♠: Dbl neg; over 2♥/♠ Dbl pen, 2 NT relay
2 ♦ (6)	X	0		Multi, Weak-two in a MAJ or BAL 16-19 (20) HCP any 4/4/4/1	2♥ play/correct, 2♠ relay GF or inviting 4♥, 2 NT relay F1, 3♣/♦ natural, 3♥ PRE in ♥/♠, 3♠ to pass or correct to 4♥, 3NT to play, 4♣ wants TRF by partner, 4♦ wants partner to bid his suit, 4♥/♠ nat.	2♠: NT=♥, 3♠=♠, 3♦=♥ weak, 3♥=♠ weak, next relay; 2NT: 3♠=♥, 3♦=♠, relay than asks for maximum, suit is to play; 3♥=♠, 3♠=♥, 9-10 HCP, good suit; 3 NT = AKQxxx	May be weak at third position (weak two with only 5 cards possible); special bidding after intervention
2 ♥ (7)	X	9		9-11 HCP, 5♥ and 4+ min 4th : 10-12 HCP, 6♥	2♠ to play, 2 NT relay, 3♣ pass or correct, 3♦ to play, 3♥ PRE, 3 NT to play, 3♠/4♣/♦ natural/strong, 4♥ PRE, 4♠ to play, 4 NT BW; after 4 th : 2 NT relay	2♥- 2 NT: 3♣/3♦ = 5♥-4♠/♠, 3♥ = 5♥-5♠, 3♠ = 5♥-5♦, 3 NT = 5♥-6♠, 4♠ = 5♥-6♦, 4♦ = 5♥-7♠, 4♥ = 5♥-7♦, 4♠ = 5♥-8♠, 4 NT = 5♥-8♦;	Dbl = PEN; after Dbl: RDBI asks longer min; 2 NT = relay; others: same
2 ♠ (8)	X	9		9-11, 5♠/4+ min 4th : 10-12 HCP, 6♠	2 NT=relay, 3♣=play/correct, 3♦=inv. 4♠ with ♠, 3♥ inv. 4♠ with ♦, 3♠/NT natural; after 4 th : 2 NT relay	2 NT: 3♣/♦ natural 5-4, 3♥ 5♣/3♠ 5♦, 3 NT 5-x-x-6, 4♣ 5-x-6-x, 4♦ 5-x-x-7, 4♥ 5-x-7-x, 4♠ 5-0-0-8; Crash	Dbl = penalty, others natural; after Dbl pass 0-7, RDBI 8-12
2 NT (9)	X	10		4-9, vuln. 7-9(10), 4 th 8-12, minors 5-5	3♣/♦: to play; 3♥=relay, 3♠/3NT/4♥/♠=to play; 4♠/♦=natural, asks Cue; 4NT=to play 5♣ or ♦	2 NT-3♦: 3♠=(1-2)or(2-1)-5-5, 3NT=(0-3)or(3)-5-5, 4♠=5/6+, 4♦=6+/5, 4♥=0-1-6-6, 4♠=1-0-6-6, 4NT 6-7; Crash	Dbl: pen; others: same
3 ♣		6		PRE, natural	New suit forcing, 3♦ trump asking	New suit : opener with fit than showing shortness	
3 ♦		6		PRE, natural	New suit forcing, 4♣ trump asking	New suit : opener with fit than showing shortness	
3 ♥		7		PRE, natural	New suit forcing, 4♠ trump asking, 4♦ asks Cue	New suit : opener with fit than showing shortness	
3 ♠		7		PRE, natural	New suit forcing, 4♣ trump asking, 4♦ asks Cue	New suit : opener with fit than showing shortness	
3 NT		7		PRE ♣ or ♦	4♣ denies game, 4♦ asks singleton, 4NT trumps asking	HIGH LEVEL BIDDING	
4 ♣	X	7		Solid ♥	Relay suit = Slam try	Roman Key card Blackwood (5♣ 4/1, 5♦ 3/0, 5♥ 2 without queen, 5♠ 2 +Q, 5 NT 2 aces/void,	
4 ♦	X	7		Solid ♠	Relay suit = Slam try	6 X one ace/void); Crash and super-relay; Josephine; DOPI (level 5), DEPO (level 6); 5 in MAJ	
4 ♥/♠		7		To play, PRE, natural	Suit = Slam try, asks control next suit	asks trump quality, 5 in opp. suit for control in opp. suit; Support Asking-bid, Trump Asking-bid,	
4 NT:	X	10		minors pre-emptive		Asking-bid; 4 th suit=GF (forcing to 3 NT/4 in min); game agreed: pass is forcing; Cue 1 st /2 nd rd	

Appendix

Following bids after the opening bids:

General remarks: Many relay situations; 4th suit R1; Splinters; Crash; Roman Key Card Blackwood, Cue-bids 1st or 2nd round control

Note 1: 1 ♣ opening: 16+ HCP (17+ HCP BAL vulnerable or 4th position) or < 4 losers; not any 4/4/4/1 with 16-19 HCP

a.) 1 ♣ - 1 ♦: 0-7 HCP, any distribution

Subsequent auction:

1 ♣ - 1 ♦ - 1 ♥: relay, 20+ HCP;

1 ♣ - 1 ♦ - 1 ♠: (4)5+ ♠, 16-19 HCP;

1 ♣ - 1 ♦ - 1 NT: (16)17-19 HCP, balanced;

1 ♣ - 1 ♦ - 2 ♣: 5+ ♣, 16-19 HCP;

1 ♣ - 1 ♦ - 2 ♦: 5+ ♦, 16-19 HCP;

1 ♣ - 1 ♦ - 2 ♥: 5+ ♥, 16-19 HCP, not balanced;

1 ♣ - 1 ♦ - 2 ♠: automatic transfer to 2 NT with 4+ ♥;

1 ♣ - 1 ♦ - 2 NT: 5 ♥, any 4/4/0 in the other suits, 16-19 HCP;

1 ♣ - 1 ♦ - 3 ♣: 16-19 HCP, 5+ ♣ and 5 ♥;

1 ♣ - 1 ♦ - 3 ♦: 16-19 HCP, 5+ ♦ and 5 ♥;

1 ♣ - 1 ♦ - 3 ♥: 16-19 HCP 5 ♠ and 6+ ♥;

1 ♣ - 1 ♦ - 3 ♠ solid ♠ with 9 tricks;

1 ♣ - 1 ♦ - 3 NT / 4 ♥ / ♠: to play

1 ♣ - 1 ♦ - 1 ♥ - 1 ♠: 0-4 HCP (→ 1 NT BAL 20-21, 2 ♣ relay 22+ HCP)

1 ♣ - 1 ♦ - 1 ♥ - 1 NT: 5-7 HCP, 5+ in a MAJ (2 ♣ relay → 2 ♦ = 5+ ♠, other bids with 5+ ♥)

1 ♣ - 1 ♦ - 1 ♥ - 2 ♣: 5-7 HCP BAL (2 ♦ relay → 2 ♥ = 4 ♥, 2 ♠ = 4 ♠, 2 NT no 4 card MAJ / no 5 card min, 3 ♣ = 5 ♣, 3 ♦ = 5 ♦)

1 ♣ - 1 ♦ - 1 ♥ - 2 ♦: 5+ ♦ (not 5/3/3/2), 5-7 HCP (2 ♥ relay → 2 ♠ = 4 ♥, 2 NT = 4 ♥, 3 ♣ = 6 ♦ no 2nd suit, 3 ♦ = 6+ ♦ 4 ♣, 3 ♥ = 7+ ♦ minimum, 3 ♠ = 7 ♦ maximum with any 3/2/1, 3 NT 2-2-7-2, 4 ♣ = 3-3-7-0, 4 ♦ = 3-0-7-3, 4 ♥ = 0-3-7-3, 4 ♠ = 8+ ♦ maximum)

1 ♣ - 1 ♦ - 1 ♥ - 2 ♥: 5+ ♣, second suit, 5-7 HCP (2 ♠ relay → 2 NT = 4 ♣, 3 ♣ = 4 ♥, 3 ♦ = 4 ♠)

1 ♣ - 1 ♦ - 1 ♥ - 2 ♠: 6+ ♣, 5-7 HCP (2 NT relay → 3 ♣ = 6 ♣ with any 3/2/2, 3 ♦ = 6 ♣ with any 3/3/1, 3 ♥ = 7 ♣ with any 3/2/1, 3 ♠ = 3-3-0-7, 3 NT = 2-2-2-7, 4 ♣ = 3-0-3-7, 4 ♦ = 0-3-3-7)

1 ♣ - 1 ♦ - 1 ♥ - 2 NT: any 4/4/4/1 5-7 HCP (3 ♣ relay → 3 ♦ = 4-4-4-1, 3 ♥ = 4-4-1-4, 3 ♠ = 4-1-4-4, 3 NT = 4-4-4-1)

1 ♣ - 1 ♦ - 1 ♥ - 3 ♣: 5 ♦ and 4 ♣ 5-7 HCP (3 ♦ relay → 3 ♥ = 2-2-5-4, 3 ♠ = 1-3-5-4, 3 NT 3-1-5-4, 4 ♣ = 0-4-5-4, 4 ♦ = 4-0-5-4)

1 ♣ - 1 ♦ - 1 ♥ - 3 ♦: 5+ ♦ and 5 ♣ (3 ♥ relay); 3 ♥: 5 ♦ and 6+ ♣ (3 ♠ relay)

1 ♣ - 1 ♦ - 2 ♠ - 2 NT: 3 ♣ = 6+ ♣ and 4 ♥, 3 ♦ = 6+ ♦ and 4 ♥, 3 ♥ = 5 ♠ and 6+ ♥ (following bidding natural)

1 ♣ - 1 ♦ - 2 NT - 3 ♣ (relay): 3 ♦ 4-5-4-0 (→ 4 ♣ Crash, others to play), 3 ♥ 4-5-0-4 (→ 4 ♦ Crash, others to play), 3 ♠ 0-5-4-4 (→ 4 ♠ Crash, others to play)

b.) 1 ♣ - 1 ♥: 8+ HCP 5+ ♠ or 15+ HCP balanced

Subsequent auction:

1 ♣ - 1 ♥ - 1 ♠ (relay): 1 NT BAL 15+, 2 ♣ 5+ ♠ 13-15, others 5+ ♠ less than 14 HCP

c.) 1 ♣ - 1♠: 8+ HCP 5+ ♥

Subsequent auction: 1 ♣ - 1♠ - 1 NT (relay): 2 ♣ = 5+ ♥ (13)14-15, others 5+ ♥ less than 14

d.) 1 ♣ - 1 NT: 8-14 HCP, balanced

Subsequent auction: 2 ♣ relay: 2 ♦ = 12-14 HCP (2 ♥ relay), 2 ♥ = ♥ (2 ♠ relay), 2 ♠ = ♠ (2 NT relay), 2 NT no 4 card MAJ / no 5 card min (3 ♣ relay), 3 ♣ = 5 ♣ (3 ♦ relay: 3 ♥ = 3-3-2-5 → 3 ♠ Crash; 3 ♠ = 3-2-3-5 → 4 ♣ Crash; 3 NT = 2-3-3-5 → 4 ♣ Crash), 3 ♦ = 5 ♦ (3 ♥ relay: 3 ♠ = 3-3-5-2 → 4 ♣ Crash; 3 NT = 3-2-5-3 → 4 ♣ Crash; 4 ♣ = 2-3-5-3 → 4 ♦ Crash

e.) 1 ♣ - 2 ♣: 8+ HCP, 5+ ♠ (not any 5/3/3/2, not 5 ♣ and 4 ♦)

Subsequent auction: 1 ♣ - 2 ♣ - 2 ♦ = relay

f.) 1 ♣ - 2 ♦: 8+ HCP, 5+ ♥ (not any 5/3/3/2, not 5 ♥ and 4 ♣)

Subsequent auction: 1 ♣ - 2 ♦ - 2 ♥: relay

g.) 1 ♣ - 2 ♥: 8+ HCP, 5-4 or 4-5 ♦/♠

Subsequent Auction: 1 ♣ - 2 ♥ - 2♠: relay (2 NT = 4 ♦ / 5 ♣ 8-11 HCP, 3 ♣ = 5 ♦ / 4 ♣ 8-11 HCP, 3 ♦ = 4 ♦ / 5 ♣ 12+ HCP, 3 ♥ = 4 ♦ / 5 ♣ 12+ HCP)

h.) 1 ♣ - 2 ♠: 12+ HCP, 1-4-4-4 or 4-4-4-1

Subsequent Auction: 1 ♣ - 2 ♠ - 2 NT relay: 1 ♣ - 2 ♠ - 2 NT - 3 ♣ = 4-4-4-1 → 3 ♦ Crash; 1 ♣ - 2 ♠ - 2 NT - 3 ♦ = 1-4-4-4 → 3 ♥ Crash

i.) 1 ♣ - 2 NT: 12+ HCP, 4-1-4-4 or 4-4-1-4

Subsequent Auction: 1 ♣ - 2 NT - 3 ♣ relay: 1 ♣ - 2 NT - 3 ♣ - 3 ♦ = 4-4-1-4 → 3 ♥ Crash; 1 ♣ - 2 NT - 3 ♣ - 3 ♥ = 4-1-4-4 → 3 ♠ Crash

j.) 1 ♣ - 3 ♣: 8-11 HCP, 1-4-4-4 or 4-4-4-1

Subsequent Auction: 1 ♣ - 3 ♣ - 3 ♦ relay: 1 ♣ - 3 ♣ - 3 ♦ - 3 ♥ = 4-4-4-1 → 3 ♠ Crash; 1 ♣ - 3 ♣ - 3 ♦ - 3 ♠ = 1-4-4-4 → 4 ♣ Crash

k.) 1 ♣ - 3 ♦: 8-11 HCP, 4-1-4-4 or 4-4-1-4

Subsequent Auction: 1 ♣ - 2 NT - 3 ♥ relay: 1 ♣ - 2 NT - 3 ♥ - 3 ♠ = 4-4-1-4 → 4 ♣ Crash; 1 ♣ - 2 NT - 3 ♥ - 3 NT = 4-1-4-4 → 4 ♣ Crash

l.) 1 ♣ - 3 ♥: closed 7 card suit

Subsequent Auction: 1 ♣ - 3 ♥ - 3 ♠: relay, asking controls outside the suit

m.) 1 ♣ - 3 ♠: closed 8 card suit

Subsequent Auction: 1 ♣ -3 ♠ - 4 ♣: relay, asking controls outside the suit

n.) 1 ♣ - 3 NT: closed 9 card suit

Subsequent Auction: 1 ♣ -3 ♠ - 4 ♣: relay, asking controls outside the suit

o.) 1 ♣ - 4 any suit: 4-7 HCP, natural, 8 cards

p.) After opponents interference against 1 ♣ with Dbl or 1 ♦: pass = 0-4 HCP, DBL/RDBL = 5-7(8) HCP, other bids as without interference

q.) After opponents interference against 1 ♣ with 1 ♥ thru 2 NT: pass = 0-4 HCP, Dbl = 5-7(8) HCP, other bids natural. Cue-bid balanced 8+ without stopper (or stopper if 2 opponents suit known)

r.) After opponents interference against 1 ♣ with 3 ♣ thru 3 ♠: pass = 0-6 HCP, Dbl = 7+ HCP, other bids natural

Note 2: 1 ♦ opening: catch call 1+ ♦, (10)11-15 HCP)

a.) 1 ♦ - 1 ♥: 6+ HCP 4+ ♥ or FG relay

Subsequent auction:

1 ♦ - 1 ♥ - 1 ♠ (4-5 ♠) - 2 ♣ relay FG

1 ♦ - 1 ♥ - 1 NT (balanced, non vulnerable 1st-3rd seat 13-15 HCP, others 11-13 HCP) - 2 ♣ relay FG

1 ♦ - 1 ♥ - 2 ♣ (at least 9 cards in the minors) - 2 ♦ relay FG

1 ♦ - 1 ♥ - 2 ♦ (6+ ♦ < 14) - 2 ♠ relay FG

1 ♦ - 1 ♥ - 2 ♥ (4 ♥, minimum) - 2 ♠ relay FG

1 ♦ - 1 ♥ - 2 ♠ (13-15 HCP, 4+ ♠, 5+ ♦) - 2 NT relay FG

1 ♦ - 1 ♥ - 2 NT (= 6 ♦ 13-15 HCP) - 3 ♣ relay FG

1 ♦ - 1 ♥ - 3 ♣ (at least 5-5 with 14-15 HCP) followed by natural bidding

1 ♦ - 1 ♥ - 3 ♦ (14-15 HCP, 7+ ♦) - 3 ♠ relay FG

1 ♦ - 1 ♥ - 3 ♥ (13-15 HCP, 4+ ♥, 5+ ♦) - 3 ♠ relay FG

1 ♦ - 1 ♥ - 3 ♠ (13-15 HCP, 0-1 ♠, 4+ ♥, 5+ ♦) - 4 ♣ relay FG

1 ♦ - 1 ♥ - 3 NT (13-15 HCP, 0-1 ♠, 4+ ♥, 5+ ♦) - 4 ♣ relay FG

b.) 1 ♦ - 1 ♠: 6+ HCP, 4+ ♠

c.) 1 ♦ - 1 NT: 6-10(11) HCP

d.) 1 ♦ - 2 ♣: F1, 4+ ♣

e.) 1 ♦ - 2 ♦: (4)5+ cards, inverted minors, F1, 11-12 HCP

Subsequent auction: 2 ♥ / ♠ stopper, 2 NT slam interest (accepted with 3 ♦), 3 ♣ stopper, 3 ♦ minimum, 3 ♥/♠ Splinter, 3 NT to play

f.) 1 ♦ - 2 ♥: <10, 5 ♠, 4-5 ♥

g.) 1 ♦ - 2 ♠: 6 ♠, 5-8 HCP

h.) 1 ♦ - 2 NT: 10-12(13 HCP), invitational

i.) 1 ♦ - 3 ♣: 6+ cards, invitational

j.) 1 ♦ - 3 ♦: natural, pre-emptive

k.) 1 ♦ - 3 ♥/♠: 6+ cards, invitational

l.) 1 ♦ - 3 NT/4 ♥/♠: Natural, to play

m.) 1 ♦ - 4 ♣ RKCWB, answers 41/30

n.) After opponents interference against 1 ♦ - 1 ♥: pass = weak or penalties, Dbl 3 cards in ♥, others natural, level 2 up not forcing

Note 3: **MAJ opening:** 5 card MAJ (except in 3rd position where it can be on 4 cards), same length we open the better one; solid opening at 1st and 2nd position, negative Dbl up to 4 ♦

a.) 1 ♥ - 1 ♠: natural, F1, not FG, usually max 12 HCP, followed by natural bidding (and Roudi)

b.) 1 ♥ - 1 NT: GF relay

Subsequent auction:

2 ♣ = 13-15 HCP, 2 ♦ = < 14 HCP 4+ in a minor, 2 ♥ = < 14 HCP 5 with any 3/3/2 or 5+ ♥ and 4 ♠ or 5-5 MAJ, 2 ♠ = < 14 HCP 6+ ♥ no 2nd suit, 2 NT < 14 HCP 6+ ♥ and 4 in a minor, 3 ♣ = 13-15 HCP 5 ♥ and 5+ ♣, 3 ♦ = 13-15 HCP 5 ♥ and 5+ ♦, 3 ♥ = < 14 HCP 6+ ♥ and 5 ♣, 3 ♠ = < 14 HCP 6+ ♥ and 5 ♦, 3 NT = < 14 HCP 6+ ♥ and 5 ♠, 4 ♣ = < 14 HCP 6+ ♠ and 6+ ♣, 4 ♦ = < 14 HCP 6+ ♥ and 6+ ♦, 4 ♥ = < 14 HCP 8+ ♥, always next suit relay first asking distribution and than key cards (Crash, super relay and RKCBW)

c.) 1 ♠ - 1 NT: FG relay

Subsequent auction:

2 ♣ = 13-15 HCP, 2 ♦ = < 14 HCP 4+ in a minor, 2 ♥ = < 14 HCP 5 with any 3/3/2 or 5+ ♠ and 4 ♥ or 5-5 MAJ), 2 ♠ = < 14 HCP 6+ ♠ no 2nd suit, 2 NT < 14 HCP 6+ ♠ and 4 in a minor, 3 ♣ = 13-15 HCP 5 ♠ and 5+ ♣, 3 ♦ = 13-15 HCP 5 ♠ and 5+ ♦, 3 ♥ = < 14 HCP 6+ ♠ and 5 ♣, 3 ♠ = < 14 HCP 6+ ♠ and 5 ♦, 3 NT = < 14 HCP 6+ ♠ and 5 ♥, 4 ♣ = < 14 HCP 6+ ♠ and 6+ ♣, 4 ♦ = < 14 HCP 6+ ♠ and 6+ ♦, 4 ♠ = < 14 HCP 8+ ♠, always next suit relay first asking distribution and than key cards (Crash, super relay and RKCBW)

d.) 1 ♠ - 2 ♣ or 1 ♥ - 2 ♣: relay with invitational values (2 ♦ relay, other bids natural NF); after 3rd/4th position Drury with 4+ card support

e.) 1 ♥/♠ - 2 ♦: natural, not forcing, after 3rd/4th position fitted Drury with 3 card support

f.) 1 ♥ - 2 ♥: 5-9 HCP, 3 cards (2 ♠ = positive trial-bid, 3 NT invitational with singleton ♣, 3 ♣ invitational with singleton ♦, 3 ♦ invitational with singleton ♠)

g.) 1 ♠ - 2 ♥: natural, not forcing

h.) 1 ♥ - 2 ♠: 5-8 HCP, 6 cards; with passed hand invitational with fit and second suit (2 NT asks suit)

i.) 1 ♠ - 2 ♠: 5-9 HCP, 3 cards (2 NT = positive trial-bid, 3 ♣ invitational with singleton ♦, 3 ♦ invitational with singleton ♥, 3 ♥ invitational with singleton ♣)

j.) 1 ♥ - 2 NT: minors 6-11 HCP; with passed hand invitational with fit and Singleton ♣

k.) 1 ♠ - 2 NT: minors 6-11 HCP; with passed hand invitational with fit and second suit (2 NT asks suit)

l.) 1 ♥ - 3 ♣: Invitational, 6 + cards; with passed hand invitational with fit and Singleton ♦

m.) 1 ♠ - 3 ♣: Invitational, 6 + cards; with passed hand invitational with fit and Singleton ♦

n.) 1 ♥ - 3 ♦: Bergen with 10-12 HCP; 6 + cards; with passed hand invitational with fit and Singleton ♠

o.) 1 ♠ - 3 ♦: Bergen with 10-12 HCP; 6 + cards; with passed hand invitational with fit and Singleton ♥

p.) 1 ♥ - 3 ♥: Bergen with 6-9; with passed hand pre-emptive

- q.) 1 ♠ - 3 ♥: Bergen with 6-9; with passed hand invitational with fit and Singleton ♣
- r.) 1 ♥ - 3 ♠: Natural, 6+ cards, invitational
- s.) 1 ♠ - 3 ♠: Bergen with 0-5
- t.) 1 ♥ - 3 NT: 11-13 HCP, fit, singleton or void in ♠
- u.) 1 ♠ - 3 NT: 11-13 HCP, fit, singleton in ♥
- v.) 1 ♥/♠ - 4 ♣/♦: 11-13 HCP, fit, singleton or void in ♣/♦
- w.) 1 ♥ - 4 ♥: To play, could be 12-14 balanced with 3 card support
- x.) 1 ♥ - 4 ♠/5♣/♦: Exclusion Blackwood on 5 aces
- y.) 1 ♠ - 5♣/♦/♥: Exclusion Blackwood on 5 aces

After overcalls:

- DBL = Negative trough 4 ♦
- Suit w/o jump = F1 at 1-level, not forcing at level 2 or higher
- 2 NT = Natural
- 3 NT = Natural
- Cue-bid = 9+ HCP with 3-card support
- Jump Cue-bid = Splinter
- 3M/4M = Pre-emptive

After DBL:

- 1 ♠ = F1
- 2 NT = 3-card support, invitational

Note 4: **1 NT opening:** BAL, not vulnerable 1st-3rd position 10-12 HCP, vulnerable and 4th position 14-16 HCP, no 5 card MAJ

a.) 1 NT - 2 ♣: Stayman with invitational values

Subsequent auction: 1 NT - 2 ♣ - 2 ♦/♥/♠: 3 ♣ = 5 ♥, 3 ♦ = 5 ♠, 3 ♥/♠ as a new suit 6 cards; Smolen after 2 ♦

b.) 1 NT - 2 ♦: relay FG

Subsequent auction: 2 ♥ = 4 ♥, 2 ♠ = 4 ♠, 2 NT no 4 MAJ neither 5 min, 3 ♣ = 5 ♣, 3 ♦ = 5 ♦, 3 ♥ = 2-2-4-5, 3 ♠ 2-2-5-4; next suit relay

c.) 1 NT - 2 ♥/♠: Natural, to play

d.) 1 NT - 2 NT automatic Transfer to 3 ♣

Subsequent auction: pass to play 3 ♣, 3 ♦ to play, 3 ♥ FG with 1-4-4-4, 3 ♠ FG with 4-1-4-4, 3 NT 2-2-5-4 or 2-2-4-5 (4 ♥ = relay)

e.) 1 NT - 3 ♣/♦: Natural, 6+ cards, invitational

f.) 1 NT - 3 ♥: Pre-emptive with MAJ (5-5)

g.) 1 NT - 3 ♠: Pre-emptive with min (5-5)

h.) 1 NT - 4 ♣ = Transfer ♥

i.) 1 NT - 4 ♦ = Transfer ♠

j.) Against intervention Lebensohl (direct bid = no stopper), DBL negative level 2 and 3; After artificial overcalls DBL shows strength

Note 5: 2 ♣ opening: Natural, (10)11-15 HCP, 5+ ♣ and a 4 card MAJ or 6+ ♣, second suit possible

a.) 2 ♣ - 2 ♦ relay F1

Subsequent auction: 2 ♥ = 4 ♥, 2 ♠ = 4 ♠, 2 NT = 13-15 HCP 6 ♣, 3 ♣ = < 14 HCP 6+ ♣, 3 ♦ = 13-15 HCP 6+ ♣ and 4 ♦, 3 ♥ = 13-15 HCP 7 ♣ and any 3/2/1, 3 ♠ = 13-15 HCP and any 3/3/0, 3 NT = 13-15 HCP and 2-2-2-7, 4 ♣ = 13-15 HCP, 6+ ♣ and 5 ♥, 4 ♦ 13-15 HCP, 6+ ♣ and 5 ♠, 4 ♥ = <14 HCP, 6+ ♣ and 5 ♥, 4 ♠ <14 HCP, 6+ ♣ and 5 ♠, always next suit relay first asking distribution and then key cards (Crash, super relay and RKCBW)

b.) 2 ♣ - 2 ♥/♠ = natural, 5+ cards, NF

c.) 2 ♣ - 2 NT: natural and invitational

d.) 2 ♣ - 3 ♣: Pre-emptive

e.) 2 ♣ - 3 ♦: Natural, not forcing

f.) 2 ♣ - 3 ♥ / 3 ♠: natural and invitational

g.) 2 ♣ - 4/5 ♣: Pre-emptive

After opponent's interference against 2 ♣:

2 ♣ - DBL: RDBL = 8+ HCP, relay

2 ♦/♥/♠ = Natural, not forcing

Other bids like without interference

2 ♣ - 2 ♦: DBL negative

2 ♣ - 2 ♥/♠: DBL penalty, 2 NT negative

2 ♣ - 3 of a suit: DBL negative

Note 6: 2 ♦ opening: Multi (weak ♥/♠ or 16-19 HCP, any 4/4/4/1); in 4th natural 6 cards 10-12 HCP;

a.) 2 ♦ - 2 ♥: relay, 0-14 HCP, to pass or correct

Subsequent auction: pass to play, 2 ♠ to play, 2 NT 4-4-4-1 (→ 3 ♣ Crash), 3 ♣ 4-4-1-4 (→ 3 ♦ Crash), 3 ♦ 4-1-4-4 (→ 3 ♥ Crash), 3 ♥ 1-4-4-4 (→ 3 ♠ Crash)
2 ♦ - 2 ♥ - 2 ♠: 2 NT invitational with ♠, 3 ♣ positive Trial-bid with 12-14 HCP and 3+ ♠, 3 ♦ positive Trial-bid with 12-14 HCP and 3+ ♠, 3 ♥ to play, jump Splinter

b.) 2 ♦ - 2 ♠: relay FG

Subsequent auction: 2 NT = ♥ 8-10 (→ 3 ♣ = relay); 3 ♣ = ♠ 8-10 (→ 3 ♦ = relay); 3 ♦ = ♥ 6-8 (→ 3 ♥ = relay), 3 ♥ = ♠ 6-8 (→ 3 ♠ = relay), 3 ♠ = 4-4-4-1 (4 ♣ = Crash), 3 NT = 4-4-1-4 (→ 4 ♣ = Crash), 4 ♣ = 4-1-4-4 (→ 4 ♦ = Crash), 4 ♦ = 1-4-4-4 (→ 4 ♥ = Crash)

2 ♦ - 2 ♠ - 2 NT - 3 ♣ = relay:

2 ♦ - 2 ♠ - 2 NT - 3 ♣ - 3 ♦ = 6 ♥ and any 3/3/2 (→ 3 ♥ = relay: 3 ♠ 2-6-2-3 → 4 ♣ Crash, 3 NT 2-6-3-2 → 4 ♣ Crash, 4 ♣ 3-6-2-2 → 4 ♦ Crash)

2 ♦ - 2 ♠ - 2 NT - 3 ♣ - 3 ♥ = 6 ♥ and any 3/3/1 (→ 3 ♠ = relay: 3 NT 3-6-3-1 → 4 ♣ Crash, 4 ♣ 3-6-1-3 → 4 ♦ Crash, 4 ♦ 1-6-3-3 → 4 ♠ Crash)

2 ♦ - 2 ♠ - 2 NT - 3 ♣ - 3 ♠ = 6 ♥ and 4 ♣ (→ 4 ♣ = relay: 4 ♦ = 1-6-2-4 → 4 ♠ Crash, 4 ♥ = 2-6-1-4 → 4 ♠ Crash, 4 ♠ = 0-6-3-4 → 4 NT Crash, 4 NT = 3-6-0-4 → 5 ♦ Crash)

2 ♦ - 2 ♠ - 2 NT - 3 ♣ - 3 NT = 6 ♥ and 4 ♦ (→ 4 ♣ = relay: 4 ♦ = 1-6-4-2 → 4 ♠ Crash, 4 ♥ = 2-6-4-1 → 4 ♠ Crash, 4 ♠ = 0-6-4-3 → 4 NT Crash, 4 NT = 3-6-4-0 → 5 ♣ Crash)

2 ♦ - 2 ♠ - 3 ♣ - 3 ♦ = relay:

2 ♦ - 2 ♠ - 3 ♣ - 3 ♦ - 3 ♥ = 6 ♠ and any 3/3/2 (→ 3 ♠ = relay: 3 NT 6-2-2-3 → 4 ♣ Crash, 4 ♣ 6-2-3-2 → 4 ♦ Crash, 4 ♦ 6-3-2-2 → 4 ♥ Crash)

2 ♦ - 2 ♠ - 3 ♣ - 3 ♦ - 3 ♠ = 6 ♠ and any 3/3/1 (→ 4 ♣ = relay: 4 ♦ 6-3-3-1 → 4 ♦ Crash, 4 ♦ 6-3-1-3 → 4 ♥ Crash, 4 ♥ 6-1-3-3 → 4 NT Crash)

2 ♦ - 2 ♠ - 3 ♣ - 3 ♦ - 3 NT = 6 ♠ and 4 ♣ (→ 4 ♣ = relay: 4 ♦ = 6-1-2-4 → 4 ♥ Crash, 4 ♥ = 6-2-1-4 → 4 NT Crash, 4 ♠ = 6-0-3-4 → 4 NT Crash, 4 NT = 6-3-0-4 → 5 ♦ Crash)

2 ♦ - 2 ♠ - 3 ♣ - 3 ♦ - 4 ♣ = 6 ♠ and 4 ♦ (→ 4 ♦ = relay: 4 ♥ = 6-1-4-2 → 4 NT Crash, 4 ♠ = 6-2-4-1 → 4 NT Crash, 4 NT = 6-0-4-3 → 5 ♣ Crash, 5 ♣ = 6-3-4-0 → 5 ♥ Crash)

2 ♦ - 2 ♠ - 3 ♦ - 3 ♥ = relay:

2 ♦ - 2 ♠ - 3 ♦ - 3 ♥ - 3 ♠ = 6 ♥ and any 3/3/2 (→ 4 ♣ = relay: 4 ♦ 2-6-2-3 → 4 ♠ Crash, 4 ♥ 2-6-3-2 → 4 ♠ Crash, 4 ♠ 3-6-2-2 → 4 NT Crash)

2 ♦ - 2 ♠ - 3 ♦ - 3 ♥ - 3 NT = 6 ♥ and any 3/3/1 (→ 4 ♣ = relay: 4 ♦ 3-6-3-1 → 4 ♠ Crash, 4 ♥ 3-6-1-3 → 4 ♠ Crash, 4 ♠ 1-6-3-3 → 4 NT Crash)

2 ♦ - 2 ♠ - 3 ♦ - 3 ♥ - 4 ♣ = 6 ♥ and 4 ♣ (→ 4 ♦ = relay: 4 ♥ = 1-6-2-4 → 4 ♠ Crash, 4 ♠ = 2-6-1-4 → 4 NT Crash, 4 ♠ = 0-6-3-4 → 4 NT Crash, 5 ♣ = 3-6-0-4 → 5 ♦ Crash)

2 ♦ - 2 ♠ - 3 ♦ - 3 ♥ - 4 ♦ = 6 ♥ and 4 ♦ (→ 4 ♠ = relay: 4 NT = 1-6-4-2 → 5 ♣ Crash, 5 ♣ = 2-6-4-1 → 5 ♠ Crash, 5 ♦ = 0-6-4-3 → 5 ♠ Crash, 5 ♥ = 3-6-4-0 → 5 ♠ Crash)

2 ♦ - 2 ♠ - 3 ♥ - 3 ♠ = relay:

2 ♦ - 2 ♠ - 3 ♥ - 3 ♠ - 3 NT = 6 ♠ and any 3/3/2 (→ 4 ♣ = relay: 4 ♦ 6-2-2-3 → 4 ♥ Crash, 4 ♥ 6-2-3-2 → 4 NT Crash, 4 ♠ 6-3-2-2 → 4 NT Crash)

2 ♦ - 2 ♠ - 3 ♥ - 3 ♠ - 4 ♣ = 6 ♠ and any 3/3/1 (→ 4 ♦ = relay: 4 ♥ 6-3-3-1 → 4 NT Crash, 4 ♠ 6-3-1-3 → 4 NT Crash, 4 NT 6-1-3-3 → 5 ♣ Crash)

2 ♦ - 2 ♠ - 3 ♥ - 3 ♠ - 4 ♦ = 6 ♠ and 4 ♣ (→ 4 ♥ = relay: 4 ♠ = 6-1-2-4 → 4 NT Crash, 4 NT = 6-2-1-4 → 5 ♦ Crash, 5 ♣ = 6-0-3-4 → 5 ♦ Crash, 5 ♦ = 6-3-0-4 → 5 ♥ Crash)

2 ♦ - 2 ♠ - 3 ♥ - 3 ♠ - 4 ♥ = 6 ♠ and 4 ♦ (→ 4 NT = RKCBW 41/30)

c.) 2 ♦ - 2 NT: relay with invitational values

Subsequent auction:

2♦ - 2 NT - 3♣ = ♥ 6-8 or 6-10 with bad ♥ (→ 3♦ relay: 3♥ = minimum and bad suit, 3 NT = 7-8 HCP and good suit, 4♥ = 9-10 HCP, bad suit)
2♦ - 2 NT - 3♦ = ♠ 6-8 or 6-10 with bad ♠ suit (→ 3♥ relay: 3♠ = minimum and bad suit, 3 NT = 7-8 HCP and good suit, 4♠ = 9-10 HCP, bad suit))
2♦ - 2 NT - 3♥ = ♠ 8-10 and good suit
2♦ - 2 NT - 3♠ = ♥ 8-10 and good suit
2♦ - 2 NT - 3 NT = 4-4-4-1 (→ 4♣ = Crash)
2♦ - 2 NT - 4♣ = 4-4-1-4 (→ 4♦ = Crash)
2♦ - 2 NT - 4♦ = 4-1-4-4 (→ 4♥ = Crash)
2♦ - 2 NT - 4♥ = 1-4-4-4 (→ 4♠ = Crash)

- d.) 2♦ - 3♣: Natural, 13-17 HCP, not forcing (3♦ = 4-4-4-1 → 3♥ = Crash; 3♥/♠ natural, not forcing; 3 NT = to play with fit in ♣; 4♣ 4-4-1-4 (→ 4♦ = Crash), 4♦ = 4-1-4-4 (→ 4♥ = Crash), 4♥ = 1-4-4-4 (→ 4♠ = Crash))
- e.) 2♦ - 3♦: Natural (3♥/♠ natural, not forcing; 3 NT = to play with fit in ♦; 4♣ = 4-4-1-4 (→ 4♦ = Crash), 4♦ = 4-1-4-4 (→ 4♥ = Crash), 4♥ = 1-4-4-4 (→ 4♠ = Crash), 4♠ = 4-4-4-1 (→ 4♠ = Crash))
- f.) 2♦ - 3♥: To pass or correct with a weak-two; 3 NT = 4-4-4-1 (→ 4♣ = Crash), 4♣ = 4-4-1-4 (→ 4♦ = Crash), 4♦ = 4-1-4-4 (→ 4♥ = Crash), 4♥ = 1-4-4-4 (→ 4♠ = Crash)
- g.) 2♦ - 3♠: To pass or correct with a weak-two; 3 NT = 4-4-4-1 (→ 4♣ = Crash), 4♣ = 4-4-1-4 (→ 4♦ = Crash), 4♦ = 4-1-4-4 (→ 4♥ = Crash), 4♥ = 1-4-4-4 (→ 4♠ = Crash)
- h.) 2♦ - 4♣: Asks partner to transfer in his suit with weak-two or a 4card major with a 4/4/4/1 distribution, normally preemptive
- i.) 2♦ - 4♦: Asks partner to bid his suit with weak-two or a 4card major with a 4/4/4/1 distribution, normally preemptive
- j.) 2♦ - 4♥/♠: To play
- k.) After interference:

2♦ / Dbl : pass = 5+♦ short in majors, RDbl relay (opener: 2♥/♠ natural and minimum, 2 NT = 16-19 HCP with any 4/4/4/1, 3♣ / ♦ maximum with ♥ / ♠)
2♦ / Dbl / RDbl / pass / 2 NT / pass / 3♣ (relay): 3♦ = 4-4-4-1 → 3♥ Crash; 3♥ = 4-4-1-4 → 3♠ Crash; 3♠ = 4-1-4-4 → 4♣ = Crash; 3 NT = 1-4-4-4 (4♣ = Crash)

Dbl negative after natural intervention on level 2 (opener: pass with weak-two in known suit or 4 cards and 16-19 HCP, other suit with weak-two in that suit and minimum, 2 NT with weak-two in other suit and maximum, 3♣ 16-19 HCP, Singleton in opponents suit and 4/4/4/1)

Dbl penalty after Exclusion-bids

2♦ / 2♥ or ♠ (natural or exclusion) / 2 NT: Same bidding like without interference

2♦ / 3♣ / Dbl: penalty; 2♦ / 3♣ / 3♦: invitational in partners weak-two (3 NT = 4-4-4-1 (→ 4♣ = Crash), 4♣ = 4-4-1-4 (→ 4♦ = Crash), 4♦ = 4-1-4-4 (→ 4♥ = Crash), 4 NT = 1-4-4-4 (→ 5♠ = Crash); 2♦ / 3♣ / 3♥: to pass or correct with a weak-two, 3 NT = 4-4-4-1 (→ 4♣ = Crash), 4♣ = 4-4-1-4 (→ 4♦ = Crash), 4♦ = 4-1-4-4 (→ 4♥ = Crash), 4 NT = 1-4-4-4 (→ 5♠ = Crash))

2♦ / 3♦ / Dbl: penalty; 2♦ / 3♦ / 3♥: invitational in partners weak-two 3 NT = 4-4-4-1 (→ 4♣ = Crash), 4♣ = 4-4-1-4 (→ 4♦ = Crash), 4♦ = 4-1-4-4 (→ 4♥ = Crash), 4 NT = 1-4-4-4 (→ 5♠ = Crash); 2♦ / Dbl / 4♣: opener has to transfer in his suit; 2♦ / Dbl / 4♦: opener has to bid his suit;

Note 7: 2♥ opening: 9-11 HCP, 5♥, 4+ in a minor

a.) 2♥ - pass: to play, 0-14 HCP

b.) 2♥ - 2 NT = relay FG

Subsequent auction:

2♥ - 2 NT - 3♣ = 4♣ (→ 3♦ relay: 3♥ = 2-5-2-4 → 3♠ Crash; 3♠ = 1-5-3-4 → 4♣ Crash; 3 NT = 3-5-1-4 → 4♣ Crash; 4♣ = 0-5-4-4 → 4♦ Crash;
4♦ = 4-5-0-4 → 4 NT Crash)

2♥ - 2 NT - 3♦ = 4♦ (→ 3♥ relay: 3♠ = 2-5-4-2 → 4♣ Crash; 3 NT = 1-5-4-3 → 4♣ Crash; 4♣ = 3-5-1-4 → 4♦ Crash; 4♦ = 0-5-4-4 → 4♠ Crash;
4♥ 4-5-4-0 → 4 NT Crash)

2♥ - 2 NT - 3♥ = 5♣ (→ 3♠ relay: 3 NT = 1-5-2-5 → 4♣ Crash, 4♣ = 2-5-1-5 → 4♦ Crash, 4♦ = 0-5-3-5 → 4♠ Crash, 4♥ = 3-5-0-5 → 4 NT Crash)

2♥ - 2 NT - 3♠ = 5♦ (→ 4♣ relay: 4♦ = 1-5-5-2 → 4♠ Crash, 4♥ = 2-5-5-1 → 4♠ Crash, 4♠ = 0-5-5-3 → 4 NT Crash, 4 NT 3-5-5-0 → 5♣ Crash)

2♥ - 2 NT - 3 NT = 6♣ (→ 4♣ relay: 4♦ = 1-5-1-6 → 4♠ Crash, 4♥ = 0-5-2-6 → 4♠ Crash, 4♠ = 2-5-0-6 → 4 NT Crash)

2♥ - 2 NT - 4♣ = 6♦ (→ 4♦ relay: 4♥ = 1-5-6-1 → 4♠ Crash, 4♠ = 5-0-6-2 → 4 NT Crash, 4 NT = 5-2-6-0 → 5♣ Crash)

2♥ - 2 NT - 4♦ = 7♣ (→ 4♥ relay: 4♠ = 0-5-1-7 → 4 NT Crash, 4 NT = 1-5-0-7 → 5♦ Crash)

2♥ - 2 NT - 4♥ = 7♦ (→ 4♠ relay: 4 NT = 0-5-7-1 → 5♣ Crash, 5♣ = 1-5-7-0 → 5♠ Crash; → 4 NT RKCBW 41/30)

2♥ - 2 NT - 4♠ = 0-5-0-8 (→ 4 NT = Crash)

2♥ - 2 NT - 4 NT = 0-5-8-0 (5♣ = Crash)

c.) 2♥ - 3♣ to pass or correct; 2♥ - 3♣ - 3♦ - 4♣: to play

d.) 2♥ - 3♦: Natural, 6+ cards, to play

e.) 2♥ - 3♥: to play, maybe PRE;

f.) 2♥ - 3 NT: to play

g.) 2♥ - 4♣ or 2♠ - 4♣ to pass or correct

h.) 2♥ - 4♥: to play, maybe PRE

i.) 2♥ - 4 NT: 4 As-Blackwood with a very solid suit; 2♠ - 4 NT: 4 As-Blackwood with a very solid suit

After interference:

After DBL: RDBL shows minors, 3♣ / ♦ to play (own suit), other bids like without DBL

After overcalls: 2 NT relay, other bids natural

Note 8: 2♠ opening: 9-11 HCP, 5♠, 4+ in a minor

a.) 2♠ - pass: to play, 0-14 HCP

b.) 2♠ - 2 NT = relay FG

Subsequent auction:

2♠ - 2 NT - 3♣ = 4♣ (3♦ relay: 3♥ = 5-2-2-4 → 3♠ Crash; 3♠ = 5-1-3-4 → 4♣ Crash; 3 NT = 5-3-1-4 → 4♣ Crash; 4♣ = 5-0-4-4 → 4♦ Crash;
4♦ = 5-4-0-4 → 4 NT Crash);

2♠ - 2 NT - 3♦ = 4♦ (→ 3♥ relay: 3♠ = 5-2-4-2 → 4♣ Crash; 3 NT = 5-1-4-3 → 4♣ Crash; 4♣ = 5-3-1-4 → 4♦ Crash; 4♦ = 5-0-4-4 → 4♥ Crash;
4♥ 5-4-4-0 → 4 NT Crash);

2♠ - 2 NT - 3♥ = 5♣ (→ 3♠ relay: 3 NT = 5-1-2-5 → 4♣ Crash, 4♣ = 5-2-1-5 → 4♦ Crash, 4♦ = 5-0-3-5 → 4♥ Crash, 4♥ = 5-3-0-5 → 4 NT Crash)

2♠ - 2 NT - 3♠ = 5♦ (→ 4♣ relay: 4♦ = 5-1-5-2 → 4♥ Crash, 4♥ = 5-2-5-1 → 4 NT Crash, 4♠ = 5-0-5-3 → 4 NT Crash, 4 NT 5-3-5-0 → 5♣ Crash)

2♠ - 2 NT - 3 NT = 6♣ (→ 4♣ relay: 4♦ = 5-1-1-6 → 4♥ Crash, 4♥ = 5-0-2-6 → 4 NT Crash, 4♠ = 5-2-0-6 → 4 NT Crash)

2♠ - 2 NT - 4♣ = 6♦ (→ 4♦ relay: 4♥ = 5-1-6-1 → 4 NT Crash, 4♠ = 0-5-6-2 → 4 NT Crash, 4 NT = 2-5-6-0 → 5♣ Crash)

2♠ - 2 NT - 4♦ = 7♣ (→ 4♥ relay: 4♠ = 5-0-1-7 → 4 NT Crash, 4 NT = 5-1-0-7 → 5♦ Crash)

2♠ - 2 NT - 4♥ = 7♦ (→ 4 NT RKCWB 41/30)

2♠ - 2 NT - 4♠ = 5-0-0-8 (→ 4 NT = Crash)

2♠ - 2 NT - 4 NT = 5-0-8-0 (5♣ = Crash)

c.) 2♠ - 3♣ to pass or correct; 2♠ - 3♣ - 3♦ - 4♣: to play

d.) 2♠ - 3♦: Natural, (6)7+ cards, to play

e.) 2♠ - 3♥: Natural, 6+ cards, to play

f.) 2♠ - 3♠: to play, maybe PRE

g.) 2♠ - 3 NT: to play

h.) 2♠ - 4♣ to pass or correct

i.) 2♠ - 4♥: to play

j.) 2♠ - 4♠: to play, maybe PRE

k.) 2♠ - 4 NT: 4 As-Blackwood with a very solid suit

After interference:

After DBL: RDBL shows minors, 3♣ / ♦ to play (own suit), other bids like without DBL

After overcalls: 2 NT relay, other bids natural

Note 9: 2 NT opening: minors, white 4-9 HCP, red 6-10 HCP, 4th position 8-12 HCP

- a.) 2 NT - 3 ♣: to play
- b.) 2 NT - 3 ♦: to play
- c.) 2 NT - 3 ♥: relay FG

Subsequent auction:

- 2 NT - 3 ♥ - 3 ♠: 5-5 minors and 1-2 or 2-1 MAJ (→ 4 ♣ relay: 4 ♦ = 1-2-5-5 → 4 ♥ "Crash"; 4 ♥ = 2-1-5-5 → 4 ♠ "Crash")
- 2 NT - 3 ♥ - 3 NT: 5-5 minors and 0-3 or 3-0 MAJ (→ 4 ♣ relay: 4 ♦ = 0-3-5-5 → 4 ♥ "Crash"; 4 ♥ = 3-0-5-5 → 4 ♠ "Crash")
- 2 NT - 3 ♥ - 4 ♣: 5 ♦ and 6+ ♣ (→ 4 ♦ relay: 4 ♥ = 1-1-5-6 → 4 ♠ "Crash"; 4 ♠ = 0-2-5-6 → 4 NT "Crash"; 4 NT = 2-0-5-6 → 5 ♥ "Crash"; 5 ♣ = 0-1-5-7 → 5 ♥ "Crash"; 5 ♦ = 1-0-5-7 → 5 ♥ "Crash"; 5 ♥ = 0-0-5-8 → 5 ♠ "Crash")
- 2 NT - 3 ♥ - 4 ♦: 6+ ♦ and 5 ♣ (→ 4 ♥ relay: 4 ♠ = 1-1-6-5 → 4 NT "Crash"; 4 NT = 0-2-6-5 → 5 ♥ "Crash"; 5 ♣ = 2-0-6-5 → 5 ♥ "Crash"; 5 ♦ = 0-1-7-5 → 5 ♥ "Crash"; 5 ♥ = 1-0-7-5 → 5 ♠ "Crash"; 5 ♠ = 0-0-8-0 → 5 NT "Crash")
- 2 NT - 3 ♥ - 4 ♥: 0-1-6-6 → 4 ♠ "Crash"
- 2 NT - 3 ♥ - 4 ♠: 1-0-6-6 → 4 NT "Crash"
- 2 NT - 3 ♥ - 4 NT: 0-0-6-7 → 5 ♥ "Crash"
- 2 NT - 3 ♥ - 5 ♣: 0-0-7-6 → 5 ♥ "Crash"

- d.) 2 NT - 3 ♠: natural, to play
- e.) 2 NT - 3 NT: natural, to play
- f.) 2 NT - 4/5 ♣: natural, to play
- g.) 2 NT - 4/5 ♦: natural, to play
- h.) 2 NT - 4 ♥: natural, to play
- i.) 2 NT - 4 ♠: natural, to play
- j.) 2 NT - 4 NT: minors
- k.) After intervention Dbl penalty, after Dbl same style as above, RDbI asks for the better minor.

Note 10: 3 ♣/♦/♥/♠/NT and 4 ♥/♠ opening: Natural, Pre-emptive

a.) After Pre-emptive 3 ♣: 3 ♦ = Trump Asking-bid, 3 ♥/♠ forcing, opener shows with fit shortness

Trump Asking-bid: 3 ♥ = Q or worse, 3 ♠ = A or K, 3 NT = AQ or KQ, 4 ♣ = AK, 4 ♦ = AKQ

b.) After Pre-emptive 3 ♦: 4 ♣ = Trump Asking-bid, 3 ♥/♠ forcing, opener shows with fit shortness

Trump Asking-bid: 4 ♦ = Q or worse, 4 ♥ = A or K, 4 ♠ = AQ or KQ, 4 NT = AK, 5 ♣ = AKQ

c.) After Pre-emptive 3 ♥: 4 ♣ = Trump Asking-bid, 3 ♠ forcing, opener shows with fit shortness, 4 ♦ general slam interest in ♥ (asks Cue-bid)

Trump Asking-bid: 4 ♦ = Q or worse, 4 ♥ = A or K, 4 ♠ = AQ or KQ, 4 NT = AK, 5 ♣ = AKQ

d.) After Pre-emptive 3 ♠: 4 ♣ = Trump Asking-bid, 4 ♦ general slam interest in ♥ (asks Cue-bid)

Trump Asking-bid: 4 ♦ = Q or worse, 4 ♥ = A or K, 4 ♠ = AQ or KQ, 4 NT = AK, 5 ♣ = AKQ

e.) 3 NT = Pre-emptive in a minor, rule 2/3/4, 8-9 cards in the minor with 2 or more of the 4 top honours

Following bidding:

4 / 5 ♣: pass or correct

4 ♦: asks shortness (4 ♥ = short in ♥ → 4 ♠ asks for another shortness → 4 NT no other shortness; 4 ♠ = short in ♠ not other shortness; 4 NT = short in the other minor, no shortness in a major; 5 ♣ = shortness in ♣ and the other minor (maybe ♣ or ♦); bidding of opener's short suit asks for void → 1st step = singleton, 2nd step = void)

4 ♥ / ♠: natural, to play

4 NT: asks quality of trump: 5 ♣ = 1 top honour and J (AJ or KJ or QJ); 5 ♦ = 2 top honours, not A and K (AQ(J) or KQ(J)); 5 ♥ = A and K, Q and J possible; now a new suit is asking-bid (1st step = no control, 2nd step = singleton, 3rd step = void)

f.) After Pre-emptive 4 ♥ or ♠: New suit asks Cue-bid next suit

Note 11: **4 ♣/♦ opening:** Solid 8 cards in ♥/♠

- a.) Relay asks shortness
- b.) 4 NT asks quality of trump suit

Note 12: **4 NT opening:** minors, 0-1 defensive trick

Note 13: Interventions: Overcall light to opening

1.) Intervention against suit natural; new suit level 1 natural F1, Cue-bid and above TRF; Michael's Cue-bids (10+ HCP) against MAJ-opening

2.) Dbl take-out (also with BAL 15-18); lowest minor = 8+, other bids of a suit natural < 8

3.) 1 NT = 10-17 HCP, 4 card MAJ and 5+ minor

1 ♣ - 1 NT: 10-17 HCP, 5+ ♦ and a 4 card major; 1 ♣ - 1 NT - 2 ♣ = relay: 2 ♦ = 10-13 HCP, 5+ ♦ / 4 ♥; 2 ♥ = 10-13 HCP, 5+ ♦ / 4 ♠; 2 ♠ = 14-17 HCP, 5+ ♦ / 4 ♥;
2 NT = 14-17 HCP, 5+ ♦ / 4 ♠

1 ♦ - 1 NT: 10-17 HCP, 5+ ♣ and a 4 card major; 1 ♦ - 1 NT - 2 ♦ = relay: 2 ♥ = 10-13 HCP, 5+ ♣ / 4 ♥; 2 ♠ = 10-13 HCP, 5+ ♣ / 4 ♠; 2 NT = 14-17 HCP, 5+ ♣ / 4 ♥;
3 ♣ = 14-17 HCP, 5+ ♣ / 4 ♠

1 ♥ - 1 NT: 10-17 HCP, 4 ♠ and a 5 card minor; 1 ♥ - 1 NT - 2 ♥ = relay: 2 ♠ = 10-13 HCP, 5+ ♣ / 4 ♠; 2 NT = 10-13 HCP, 5+ ♦ / 4 ♠; 3 ♣ = 14-17 HCP, 5+ ♣ / 4 ♠;
3 ♦ = 14-17 HCP, 5+ ♦ / 4 ♠

1 ♠ - 1 NT: 10-17 HCP, 4 ♥ and a 5 card minor; 1 ♠ - 1 NT - 2 ♠ = relay: 2 NT = 10-13 HCP, 5+ ♣ / 4 ♥; 3 ♣ = 10-13 HCP, 5+ ♦ / 4 ♥; 3 ♦ = 14-17 HCP, 5+ ♣ / 4 ♥;
3 ♥ = 14-17 HCP, 5+ ♦ / 4 ♥

After intervention against the relay: pass = 1st step, Dbl/Rdbl = 2nd step

4.) Intervention against 1 NT: Double = ♠/♦ or ♥/♣ (partner bids the longer of the 2 shorter suits), 2 ♣ = ♠/♣ or ♥/♦ (partner bids the longer of the 2 shorter suits), 2 ♦ = MAJ, 2 NT = minors

5.) 2 ♦ (Multi): 2 ♥ take-out against ♥ (2 NT Lebensohl), 2 ♠ take-out against ♠ (2 NT Lebensohl), 2 NT BAL 16-18 (3 ♣ Romex, other bids TRF);

6.) 2 ♣ FG or SF:

Dbl ♦ or ♥/♠, 2 ♦ = ♥ or ♠/♣, 2 ♥ = ♠ or ♣/♦, 2 ♠ = ♣ or ♦/♥, 2 NT = ♥/♣, 3 ♣ = ♠/♦
2 ♣ - 2 ♦: Dbl ♥ or ♠/♣, 2 ♥ = ♠ or ♦/♣, 2 ♠ = ♣ or ♥/♦, 2 NT = ♦ or ♠/♥, 3 ♣ = ♥/♣, 3 ♦ = ♠/♦

6.) 2 ♦ FG or SF: Dbl ♥ or ♠/♣, 2 ♥ = ♠ or ♦/♣, 2 ♠ = ♣ or ♥/♦, 2 NT = ♦ or ♠/♥, 3 ♣ = ♥/♣, 3 ♦ = ♠/♦

7.) 1 ♣ strong club:

1 ♣: Dbl ♦ or ♥/♠, 1 ♦ = ♥ or ♠/♣, 1 ♥ = ♠ or ♣/♦, 1 ♠ = ♣ or ♦/♥, 1 NT = ♥/♣, 2 ♣ = ♠/♦
1 ♣ - 1 ♦: Dbl ♥ or ♠/♣, 1 ♥ = ♠ or ♦/♣, 1 ♠ = ♣ or ♥/♦, 1 NT = ♦ or ♠/♥, 2 ♣ = ♥/♣, 2 ♦ = ♠/♦

Note 14: Opponent's interventions:

- 1.) Negative double thru 4 ♦, responsive double thru 3 ♠, new suits level 1 R1, level 2/3 not forcing
- 2.) Support double and redouble thru 3 ♠
- 3.) Lebensohl (1 NT)
- 4.) Truscott after their takeout double of 1 MAJ

Note 15: Leads:

- a.) Leads in suit contract as in NT contract 2nd/4th/6th (also in shown suit)
- b.) 10 and 9 show two higher cards (J 10 or 10 9 and another) or no higher

Note 16: Defense:

- 1.) Standard (high-low positive or even)
- 2.) Lavinthal
- 3.) Suit preference discard, suit preference when following trump (or trump echo if helpful)